Master thesis tonic	Multimodal image registration using deen reinforcement learning
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References (Referenties):

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Image registration is the process of aligning two or more images of the same object taken from different viewpoints, at different times or aggregated from multiple camera sources. In order to process the given data, it is often necessary to first register these images, i.e., to transform the images such that the content is aligned, and image processing techniques can simultaneously access the spatial information of the images. To diagnose their patients, medical experts daily use complementary information they extract from CT scans, MRI scans, etc. Hence, it is clear that medical image analysis is a task that benefits from multimodal data (Fig. 2). Recently, multimodal imaging is routinely employed in order to support the technical study of artwork and its conservation. The data obtained are images aggregated from multiple camera sources and are operating on different wavelengths (e.g., visible, infrared, X-ray) - see Fig. 1. For the analysis and restoration of paintings, multimodal data make it possible to access important information about the different layers of paint, without having to damage the painting. That way we can easily access the spatial and spectral information of the different modalities simultaneously. With an increased interest for image processing applications for art investigation (e.g., detection of damaged regions, virtual restoration, analyses of brush strokes), it would be advantageous to have access to the fully aligned multimodal data before processing. In other words, we need to perform image registration.

Reinforcement learning is the training of machine learning models to make a sequence of decisions. The agent learns how to achieve a goal in a complex uncertain environment. While reinforcement learning is dynamically learning with a trial and error method to maximize the outcome, deep reinforcement learning is learning from existing knowledge and applying it to a new data set. Deep reinforcement learning (DRL) brought significant performance improvements in many areas including games, robotics and computer vision. Recently, DRL started to appear also in image processing applications such as image classification, face hallucination and face recognition, active object localization and visual object tracking, image segmentation, image enhancement, image recovery etc. Nonetheless, the applications of deep reinforcement learning for image processing are still limited and should be better investigated. In a recent article [3] authors proposed a novel method for a semantic (pixel based) segmentation based on deep reinforcement learning. An agent learns a policy to select a subset of small informative image regions – opposed to entire images – to be labeled, from a pool of unlabeled data (see Fig. 2). Motivated by the encouraging results obtained in [3], we want to extend this idea to solve the problem of multimodal image registration.

Description of the problem (Probleemstelling)

Goal of the thesis (Doelstelling)



Figure 1: Multimodal image acquisitions. Image copyright: Ghent, Kathedrale Kerkfabriek, Lukasweb; photo courtesy of KIK-IRPA, Brussels.



Figure 2: Four modalities of BraTS 2020 dataset



Figure 3: Reinforced active learning setting for semantic image segmentation (see [3]).