SITE PRESENTATION

VUB (VRIJE UNIVERSITEIT BRUSSEL) - BELGIUM

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OUTLINE

- Personal background
- Discovery of EasyBuild
- What Makes EasyBuild Easy to learn (and what is challenging)
- Description of VUB Hydra Infrastructure
- VUB Workflow for Software Installation @VUB
- Conclusion

INTRODUCTION

PERSONAL BACKGROUND

- Background
  - PhD physics (the pen and paper kind)
- Present
  - HPC team @VUB (since 2023) → Tier2 (academic) + Tier1 (industry)
- EasyBuild, HPC and even IT was very new to me.
  - Linux, Python, Fortran
  - No formal programming education
  - Little knowledge about hardware (still lots to learn here)

@WilleBell

DISCOVERY OF EASYBUILD

WHAT MAKES EASYBUILDE IT EASY FOR BEGINNERS

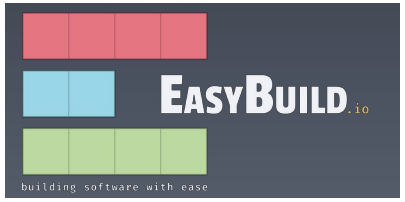
- Having some knowledge of Python -> gives a starting point (or any other language)
- Getting to know the way into EasyBuild can be made very gradually:
  - do (copy) very easy easyconfigs (where the “magic happens” in the background)
  - Getting to know some simple options
  - Going to installations in other languages (Python->R -> Ocaml)
  - Using different easyblocks
  - Getting to understand the background (looking at easyblocks)
  - Tweaks to work with particular installations, patching
  - …

DISCOVERY OF EASYBUILD

WHAT MAKES EASYBUILDE IT EASY FOR BEGINNERS

- Having some knowledge of Python -> gives a starting point (or any other language)
- Getting to know the way into EasyBuild can be made very gradually
- Little need for hardware knowledge
- EB Community

EasyBuild
easybuild.slack.com



Documentation
Tutorial

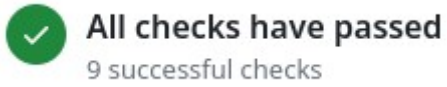
HPC.social
hpcsocial.slack.com

DISCOVERY OF EASYBUILD

INITIAL CHALLENGES

- Understanding all the different way to install a software (different languages, practices change overtime)
- Hard to understand what is standard/good practices

Code style in easyconfig files can be **automatically checked** using `--check-contrib`, for example: `eb --check-contrib HPL-2.3-foss-2022b.eb` (see Code style review for more details).



- e.g. Suffix or no suffix? extensions depending on extensions?

Code style

The code style we follow in the EasyBuild code repository is mainly dictated by the Python standard PEP8.

Highlighted PEP8 code style rules:

- use **4 spaces** for indentation, **do not use tabs**
  - for example, use `:set tabstop 4` and `:set expandtab` in Vim
- indent items in a list at an extra 4 spaces
  - nested lists can be indented at the same indentation as the first item in the list if it is on the first line, closing brackets must match visual indentation
- use `optional_underscores`, not camelCase, for variable, function and method names (i.e. `poll.get_unique_voters()`, **not** `poll.getUniqueVoters`)
- use `InitialCaps` for class names
- in docstrings, don't use "action words"

The only (major) exception to PEP8 is our preference for longer line lengths: line lengths **must be limited to 120 characters**, and should by preference be `shorter than 100 characters` (as opposed to the 80-character limit in PEP8).

INFRASTRUCTURE AND SOME STATS

HYDRA (VUB TIER-2 CLUSTER WITHIN THE VSC)

Heterogeneous cluster → different CPU micro architectures, different interconnects

CPU-only nodes

- Partition: broadwell
  - 26 nodes → each node: 2x 14-core INTEL E5-2680v4 (Broadwell) and 256 GB per node
- Partition: broadwell_himem
  - 1 node: 4x 10-core INTEL E7-8891v4 and 1.5 TB
- Partition: skylake
  - 22 nodes → each node: 2x 20-core INTEL Xeon Gold 6148 (Skylake) and 192 GB per node
- Partition: skylake_mpi
  - 49 nodes → each node: 2x 20-core INTEL Xeon Gold 6148 (Skylake) and 192 GB per node and IB

GPU nodes

- Partition: pascal
  - 4 nodes → each node:
    - GPUs:2x Nvidia Tesla P100 (Pascal)
    - Processors: 2x 12-core INTEL E5-2650v4 (Broadwell)
- Partition: ampere
  - 10 nodes → each node:
    - 2x Nvidia A100 (Ampere)
    - 2x 16-core AMD EPYC 7282 (Zen2)

Soon + 20 zen4 nodes

INSTALLATION WORKFLOW

OVERVIEW OF SOFTWARE INSTALLATION

1. Write easyconfig (and/or easyblock)
2. Test it locally
3. Create a PR in Easybuilders repo
4. Create a commit in our `site-vub` branch
5. Install in Hydra → installation script
6. Git revert on our `site-vub` repo when PR is merged

Vlaams Supercomputer Centrum

8 followers · Belgium · https://vscentrum.be · info@vscentrum.be

VSC Software Stack

Central repository of easyconfigs and easyblocks used in the software installations on VSC clusters.

Vrije Universiteit Brussel (site-vub) branch

Policy

- Unreviewed branch with software installed in VUB clusters
- Push easyconfigs of software that has not yet been contributed upstream

Repository structure

The organization of this repo is structured in standard git branches, each one providing a different degree of reliability:

- `vsc` : main branch with software installations validated and tested by multiple VSC sites
- `site-kul` : software installations specific to clusters managed by KU Leuven
- `site-ua` : software installations specific to clusters managed by UAntwerp
- `site-ugent` : software installations specific to clusters managed by UGent
- `site-vub` : software installations specific to clusters managed by VUB
- `wip` : software installations on any site that are work-in-progress

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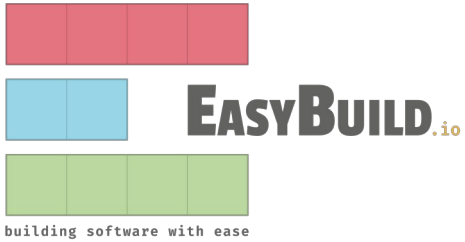
```
Usage: submit_build.py [options]

[...]

Main options (configfile section MAIN):
    -a ARCH, --arch=ARCH
                        CPU architecture of the host system and the build (type comma-
separated list)
    -b, --bwrap         Reinstall via new namespace with bwrap (def False)
    -c, --clang         Set LANG=C in the build (instead of unicode) (def False)
    -x CROSS-COMPILE, --cross-compile=CROSS-COMPILE
                        CPU architecture of the build (different than the build system)
    -D, --dry-run       Do not fetch/install, set debug log level (def False)
    -e EXTRA-FLAGS, --extra-flags=EXTRA-FLAGS
                        Extra flags to pass to EasyBuild
    -f EXTRA-MOD-FOOTER, --extra-mod-footer=EXTRA-MOD-FOOTER
                        Path to extra footer for module file
    -q EXTRA-SUB-FLAGS, --extra-sub-flags=EXTRA-SUB-FLAGS
                        Extra flags to pass to Slurm (def '')
    -g, --gpu           Only build on nodes with GPUs
    -k, --keep          Do not delete the job file at the end (def False)
    -o, --lmod-cache-only
                        Run Lmod cache and exit, no software installation (def False)
    -l, --local         Do not submit as job, run locally (def False)
    -P PARTITION, --partition=PARTITION
                        Slurm partition for the build (type comma-separated list)
    -p, --pwd-robot-append
                        Append current working dir to robot path (def False)
    -n, --skip-fetch    Do not fetch the sources, fail if they are missing (def False)
    -s, --skip-lmod-cache
                        Do not run Lmod cache after installation (def False)
    -m, --tmp           Use /tmp as temporary disk instead of /dev/shm (def False)
    -M, --tmp-scratch   Use $VSC_SCRATCH as temporary disk instead of /dev/shm (def False)
    -t TOOLCHAIN, --toolchain=TOOLCHAIN
                        Toolchain generation of the installation
```

CONCLUSIONS



- EasyBuild is easy
- Very steep learning curve (at the beginning)
- Helpful community (nice Slack channels, patient colleagues and maintainers)
- Allows for efficient workflow for installations in our cluster
- I hopefully to contribute further to the EasyBuild community

QUESTIONS?
SUGGESTIONS?