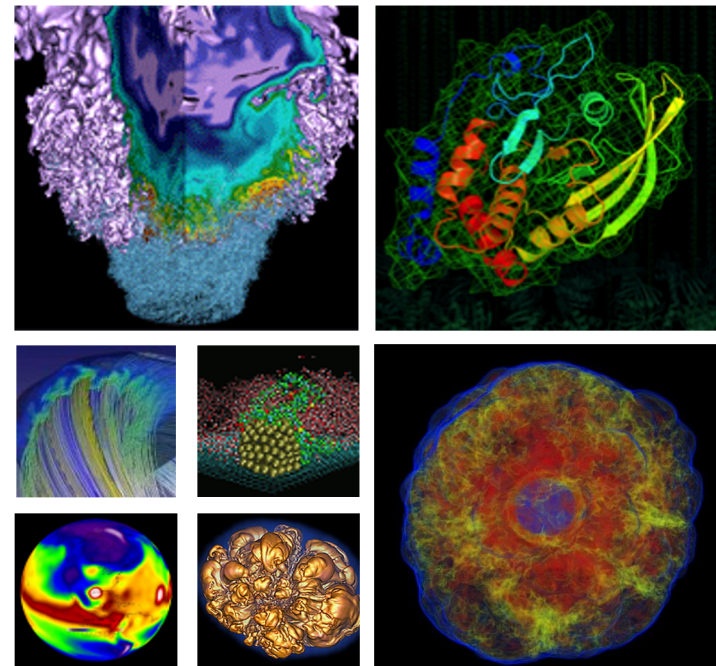


Buildtest: Testing Framework for HPC Systems



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What is buildtest



- Buildtest is a HPC Testing Framework for acceptance and regression testing for HPC system.
- Tests are written in YAML that is validated with JSON schema.
- Buildtest automates test creation and execution of test
- **Target Audience: HPC Staff**
- Buildtest is not
 - Replacement for build tools like make, cmake, autoconf
 - software build framework (easybuild, spack, nix, guix)

The screenshot shows the buildtest documentation website. The browser address bar is `buildtest.readthedocs.io/en/develop/index.html`. The page title is "buildtest" and the version is "0.9.2". The navigation menu includes "Background", "Reference", and "Development Guide". The main content area is titled "buildtest" and contains the following text:

This documentation was last rebuild on Jan 12, 2021 and is intended for version 0.9.2.

Please refer to <https://buildtest.readthedocs.io/en/latest/> for documentation on latest release. If you are working off `develop` branch then please to `develop` docs at <https://buildtest.readthedocs.io/en/develop/>.

Status

license MIT docs passing codecov 70% slack 0/22 codefactor A

Upload JSON Schema to gh-pages for master branch no status

Upload JSON Schema to gh-pages on devel passing Check URLs failing Daily Check URLs passing

Black Formatter passing buildtest ci test passing regressiontest passing buildtest_scripts passing

ci best practices in progress 89% code style black

Source Code

- buildtest framework: <https://github.com/buildtesters/buildtest>

Test Repositories

- Cori @ NERSC: <https://github.com/buildtesters/buildtest-cori>
- Stampede2 @ TACC: <https://github.com/buildtesters/buildtest-stampede2>

Useful Links

- Documentation: <http://buildtest.rtfd.io/>
- Schema Docs: <https://buildtesters.github.io/buildtest/>
- ReadTheDocs: <https://readthedocs.org/projects/buildtest/>
- CodeCov: <https://codecov.io/gh/buildtesters/buildtest>
- CodeFactor: <https://www.codefactor.io/repository/github/buildtesters/buildtest>
- Snyk: <https://app.snyk.io/org/buildtesters/>
- Slack Channel: <http://hpcbuildtest.slack.com>. Click [Here](#) to Join Slack

YAML and JSON Schema



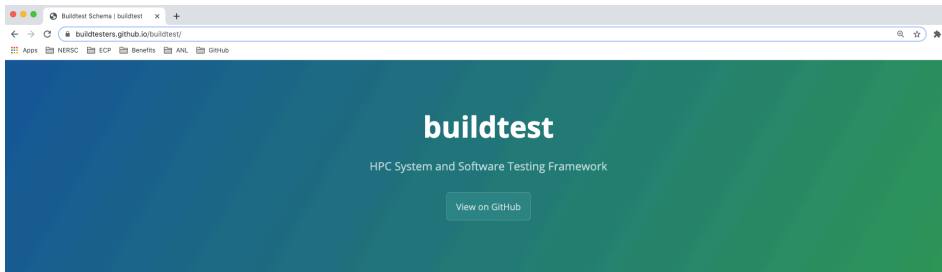
- We picked YAML as choice for writing test configuration given its ease of use and widely used in many open source projects such as Travis, Ansible, Gitlab CI, GitHub workflows, Kubernetes, Docker Compose.
- JSON Schema is a vocabulary that annotates and validates JSON documents.
- JSON and YAML are represented as a **dict** in python which makes it easy to convert between each data format. We write JSON Schemas to help validate tests that are written in YAML.
- Buildtest adopts the versioned based schema used in Docker compose to help continue schema development while retaining backward compatibility with previous versions.

```
version: "3.8"
services:
  web:
    build: .
    ports:
      - "5000:5000"
    volumes:
      - ./code
      - logvolume01:/var/log
    links:
      - redis
  redis:
    image: redis
volumes:
  logvolume01: {}
```



Schemas

- The schema development is implemented independent to buildtest. The schemas and docs are hosted at <https://buildtesters.github.io/buildtest/>
- We run regression test against example YAML files for each schema to ensure schemas are written in accordance to desired YAML construct.
- We automate JSON Schema documentation using [adobe/jsonschema2md](https://github.com/adobe/jsonschema2md) into Markdown pages and publish schema and documentation to GitHub pages
- Schemas are versioned to allow development to schemas and its YAML structure.



Buildtest Schema

This repository contains the schemas used by buildtest.

buildtest schema docs can be found at <https://buildtesters.github.io/buildtest/>

Currently, we support the following schemas:

- **definitions:** This schema definitions JSON definitions that are referenced by other schemas.
- **global:** The global schema inherited by all sub-schemas
- **compiler-v1.0:** Compiler sub-schema version 1.0 using `type: compiler`
- **script-v1.0:** Script sub-schema version 1.0 using `type: script`
- **settings:** This schema defines the content of buildtest settings file to configure buildtest.

The schemas are published at <https://github.com/buildtesters/buildtest/tree/gh-pages/pages/schemas>

compiler schema version 1.0 Schema

compiler-v1.0.schema.json

The compiler schema is of `type: compiler` in sub-schema which is used for compiling and running programs

Abstract	Extensible	Status	Identifiable	Custom Properties	Additional Properties	Acc Restri
Can be instantiated	Yes	Unknown status	No	Forbidden	Forbidden	none

compiler schema version 1.0 Type

object (compiler schema version 1.0)

compiler schema version 1.0 Properties

Property	Type	Required	Nullable	Defined by
type	string	Required	cannot be null	compiler schema version 1.0
description	string	Optional	cannot be null	compiler schema version 1.0
compilers	object	Required	cannot be null	compiler schema version 1.0
source	string	Required	cannot be null	compiler schema version 1.0
executor	string	Required	cannot be null	compiler schema version 1.0
run_only	object	Optional	cannot be null	compiler schema version 1.0
skip	boolean	Optional	cannot be null	compiler schema version 1.0
tags	Merged	Optional	cannot be null	compiler schema version 1.0

type

Select schema type to use when validating buildspec. This must be set to `compiler`.

type

- is required
- Type: string
- cannot be null
- defined in: compiler schema version 1.0

type Type

string

type Constraints

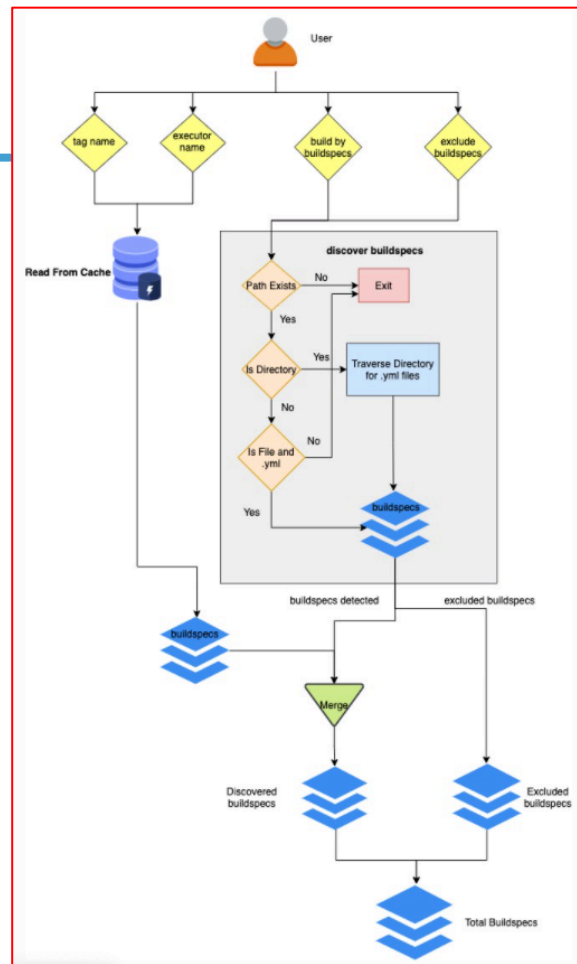
pattern: the string must match the following regular expression:

```
^compiler$
```

try pattern

Command Line Usage

Command	Description
<code>buildtest build -b <FILE></code>	Build from a single file
<code>buildtest build -b <DIR></code>	Build all buildspecs in directory
<code>buildtest build -b <FILE> -b <DIR></code>	Build from a file and directory
<code>buildtest build --tags <TAGNAME></code>	Build all buildspecs with tag <TAGNAME> from buildspec cache
<code>buildtest build -b <FILE> -b <DIR> --tags <TAGNAME></code>	Build buildspec by file, directory and tag
<code>buildtest build -b <dir> -x <file> -x <dir></code>	Build buildspec by directory and exclude a file and directory
<code>buildtest build --executor <EXECUTORNAME></code>	Build all tests with executor <EXECUTORNAME> from buildspec cache



Build by Buildspec



```
$ buildtest build -b $HOME/Documents/buildtest/tutorials/python-hello.yml
```

```
+-----+
| Stage: Discovering Buildspecs |
+-----+
```

Discovered Buildspecs:

```
/Users/siddiq90/Documents/buildtest/tutorials/python-hello.yml
```

List of Discovered buildspecs

```
+-----+
| Stage: Parsing Buildspecs |
+-----+
```

schemafilename	validstate	buildspec
script-v1.0.schema.json	True	/Users/siddiq90/Documents/buildtest/tutorials/python-hello.yml

```
+-----+
| Stage: Building Test |
+-----+
```

name	id	type	executor	tags	testpath
python_hello	bd2c48dc	script	local.bash	python	/Users/siddiq90/Documents/buildtest/var/tests/local.bash/python-hello/python_hello/17/stage/generate.sh

```
+-----+
| Stage: Running Test |
+-----+
```

name	id	executor	status	returncode	testpath
python_hello	bd2c48dc	local.bash	PASS	0	/Users/siddiq90/Documents/buildtest/var/tests/local.bash/python-hello/python_hello/17/stage/generate.sh

```
+-----+
| Stage: Test Summary |
+-----+
```

```
U.S. DEPARTMENT OF ENERGY Executed 1 tests
Passed Tests: 1/1 Percentage: 100.000%
Failed Tests: 0/1 Percentage: 0.000%
```

JSON Schema for validating buildspec

Name of Test

Unique Test ID

Generated Test

State of test, can be PASS or FAIL



Building By Tags



```
$ buildtest build --tags pass
```

```
+-----+
| Stage: Discovering Buildsspecs |
+-----+
```

Discovered Buildsspecs:

```
/Users/siddiq90/Documents/buildtest/tutorials/pass_returncode.yml
```

```
+-----+
| Stage: Parsing Buildsspecs |
+-----+
```

schemafilename	validstate	buildspec
script-v1.0.schema.json	True	/Users/siddiq90/Documents/buildtest/tutorials/pass_returncode.yml

```
+-----+
| Stage: Building Test |
+-----+
```

name	id	type	executor	tags	testpath
exit1_fail	29710ea6	script	local.sh	['tutorials', 'fail']	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/exit1_fail/30/stage/generate.sh
exit1_pass	924f9d61	script	local.sh	['tutorials', 'pass']	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/exit1_pass/32/stage/generate.sh
returncode_list_mismatch	66b4f136	script	local.sh	['tutorials', 'fail']	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/returncode_list_mismatch/30/stage/generate.sh
returncode_int_match	136e5563	script	local.sh	['tutorials', 'pass']	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/returncode_int_match/32/stage/generate.sh

```
+-----+
| Stage: Running Test |
+-----+
```

name	id	executor	status	returncode	testpath
exit1_fail	29710ea6	local.sh	FAIL	1	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/exit1_fail/30/stage/generate.sh
exit1_pass	924f9d61	local.sh	PASS	1	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/exit1_pass/32/stage/generate.sh
returncode_list_mismatch	66b4f136	local.sh	FAIL	2	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/returncode_list_mismatch/30/stage/generate.sh
returncode_int_match	136e5563	local.sh	PASS	128	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/returncode_int_match/32/stage/generate.sh

```
+-----+
| Stage: Test Summary |
+-----+
```

```
Executed 4 tests
Passed Tests: 2/4 Percentage: 50.000%
Failed Tests: 2/4 Percentage: 50.000%
```

General Pipeline



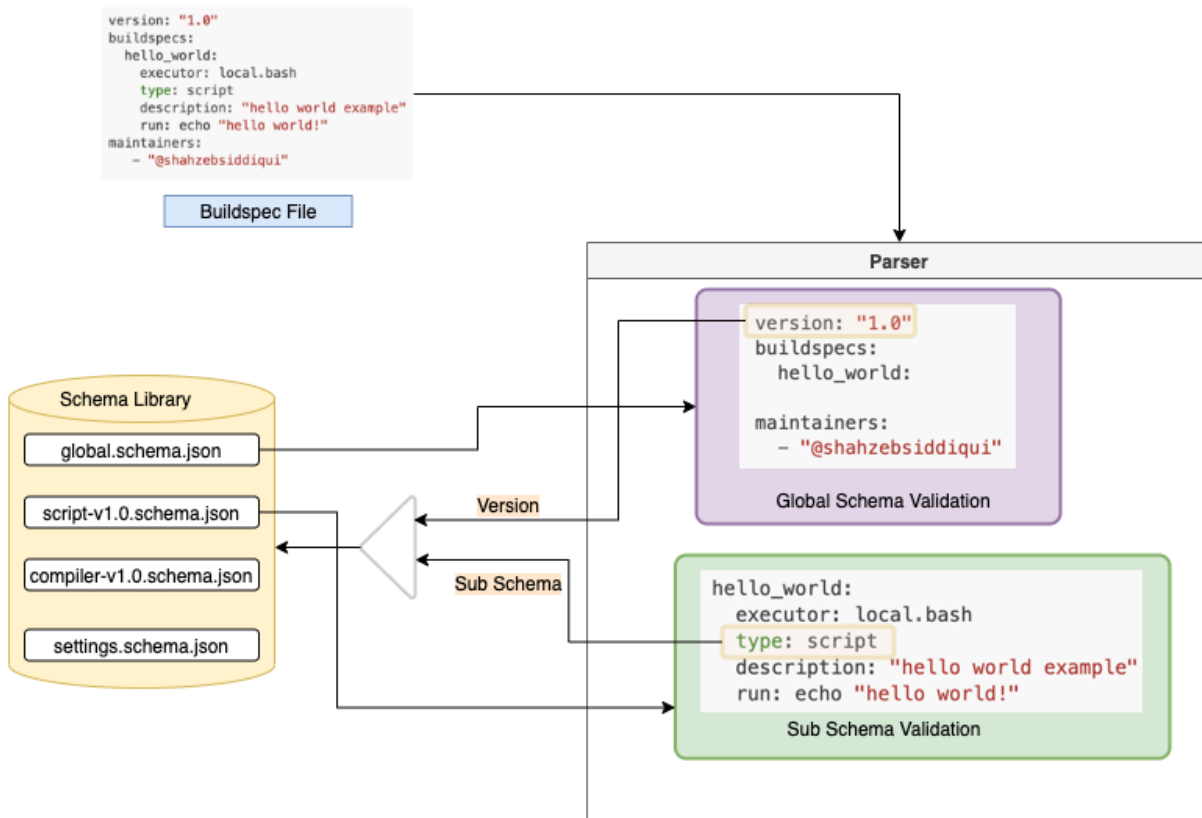
- For every discovered buildspecs, buildtest will do the following:
 - Parse: Validates buildspec with JSON Schema
 - Build: Generates testscript from YAML
 - Run: Executes tests via local or batch executor
 - Gather Results: Write output/error file and get return code
 - Update Report: Update report file with test results including any metadata



Buildspec Validation Process



- Every buildspec is validated by global schema and a subschema defined by **type** field.
- Buildtest will skip any buildspecs that fail validation.



Buildspec Structure



<code>version: "1.0"</code>	Schema Version
<code>buildspecs:</code>	Declaration of tests
<code>systemd_default_target:</code>	Name of Test
<code>executor: local.bash</code>	Name of Executor
<code>type: script</code>	Schema Type
<code>description: check if default target is multi-user.target</code>	Description of Test
<code>tags: [tutorials]</code>	Tag Name
<code>run: if ["multi-user.target" == `systemctl get-default`]; then echo "multi-user is the default target"; exit 0 fi echo "multi-user is not the default target"; exit 1</code>	Script

Control build stages



- For development of buildspec, you may want to build test without running it. This can be done via **–stage** option.
- With **–stage=parse** we can stop after the Parse stage that's useful if you want to validate buildspec.
- We can also stop after build phase using **–stage=build** which can be used if you want to inspect generated script

```
$ buildtest build -b tutorials/systemd.yml --stage=parse
Paths:
-----
Test Directory: /Users/siddiq90/Documents/buildtest/var/tests

+-----+
| Stage: Discovered Buildspecs |
+-----+

/Users/siddiq90/Documents/buildtest/tutorials/systemd.yml

+-----+
| Stage: Parsing Buildspecs |
+-----+

schemafile          | validstate | buildspec
-----
script-v1.0.schema.json | True      | /Users/siddiq90/Documents/buildtest/tutorials/systemd.yml
```


Return Code Matching



- The returncode field can be used to customize how test is passed, by default a returncode 0 is a **PASS**
- The returncode can be a a single number or a list of returncodes to match

```
$ buildtest build -b tutorials/pass_returncode.yml
```

```
version: "1.0"
buildspecs:
```

```
exit1_fail:
  executor: local.sh
  type: script
  description: exit 1 by default is FAIL
  tags: [tutorials, fail]
  run: exit 1
```

```
exit1_pass:
  executor: local.sh
  type: script
  description: report exit 1 as PASS
  run: exit 1
  tags: [tutorials, pass]
  status:
    returncode: [1]
```

```
returncode_list_mismatch:
  executor: local.sh
  type: script
  description: exit 2 failed since it failed to match returncode 1
  run: exit 2
  tags: [tutorials, fail]
  status:
    returncode: [1, 3]
```

```
returncode_int_match:
  executor: local.sh
  type: script
  description: exit 128 matches returncode 128
  run: exit 128
  tags: [tutorials, pass]
  status:
    returncode: 128
```

```
-----
| Stage: Discovering Buildsspecs |
-----
Discovered Buildsspecs:
/Users/siddiq90/Documents/buildtest/tutorials/pass_returncode.yml

-----
| Stage: Parsing Buildsspecs |
-----
-----
| Stage: Building Test |
-----
-----
| Stage: Running Test |
-----
-----
| Stage: Test Summary |
-----
Executed 4 tests
Passed Tests: 2/4 Percentage: 50.000%
Failed Tests: 2/4 Percentage: 50.000%
```

name	id	type	executor	tags	testpath
exit1_fail	1b7337d4	script	local.sh	['tutorials', 'fail']	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/exit1_fail/5/stage/generate.sh
exit1_pass	c4d22774	script	local.sh	['tutorials', 'pass']	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/exit1_pass/3/stage/generate.sh
returncode_list_mismatch	dfc4ad0f	script	local.sh	['tutorials', 'fail']	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/returncode_list_mismatch/5/stage/generate.sh
returncode_int_match	0a6555c3	script	local.sh	['tutorials', 'pass']	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/returncode_int_match/3/stage/generate.sh

name	id	executor	status	returncode	testpath
exit1_fail	1b7337d4	local.sh	FAIL	1	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/exit1_fail/5/stage/generate.sh
exit1_pass	c4d22774	local.sh	PASS	1	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/exit1_pass/3/stage/generate.sh
returncode_list_mismatch	dfc4ad0f	local.sh	FAIL	2	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/returncode_list_mismatch/5/stage/generate.sh
returncode_int_match	0a6555c3	local.sh	PASS	128	/Users/siddiq90/Documents/buildtest/var/tests/local.sh/pass_returncode/returncode_int_match/3/stage/generate.sh

Customize Shell



- The **shell** property can be used to customize shell and shell options that are passed to test.
- The default shell is `/bin/bash`

shell

Specify a shell launcher to use when running jobs. This sets the shebang line in your test script. The `shell` key can be used with `run` section to describe content of script and how its executed

shell

- is optional
- Type: `string`
- cannot be null
- defined in: [script schema version 1.0](#)

shell Type

string

shell Constraints

pattern: the string must match the following regular expression:

```
^(/bin/bash|/bin/sh|/bin/csh|/bin/tcsh|/bin/zsh|bash|sh|csh|tcsh|zsh|python).*
```

```
version: "1.0"
buildspecs:
  _bin_sh_shell:
    executor: local.sh
    type: script
    description: "/bin/sh shell example"
    shell: /bin/sh
    tags: [tutorials]
    run: "bzip2 --help"

  _bin_bash_shell:
    executor: local.bash
    type: script
    description: "/bin/bash shell example"
    shell: /bin/bash
    tags: [tutorials]
    run: "bzip2 -h"

  bash_shell:
    executor: local.bash
    type: script
    description: "bash shell example"
    shell: bash
    tags: [tutorials]
    run: "echo $SHELL"

  sh_shell:
    executor: local.sh
    type: script
    description: "sh shell example"
    shell: sh
    tags: [tutorials]
    run: "echo $SHELL"

  shell_options:
    executor: local.sh
    type: script
    description: "shell options"
    shell: "sh -x"
    tags: [tutorials]
    run: |
      echo $SHELL
      hostname
```

- The **run** property can be used for writing shell commands or it can be used for writing python scripts.
- To enable python scripts use **shell: python** and one must use the python executor
- For more complex python scripts, it's recommended one develops a python script and invoke the python script using bash/sh shell.

```
version: "1.0"
buildspecs:
  circle_area:
    executor: local.python
    type: script
    shell: python
    description: "Calculate circle of area given a radius"
    tags: [tutorials, python]
    run: |
      import math
      radius = 2
      area = math.pi * radius * radius
      print("Circle Radius ", radius)
      print("Area of circle ", area)
```

Python Code

Scheduler Agnostic Configuration



- Buildtest provides a scheduler agnostic configuration through **batch** field.
- The batch field implements a subset of options supported by bsub, sbatch, and qsub options that are shared between LSF, Slurm and Cobalt.

Batch Translation Table

Field	Slurm	LSF	Cobalt
account	-account	-P	-project
begin	-begin	-b	N/A
cpucount	-ntasks	-n	-proccount
email-address	-mail-user	-u	-notify
exclusive	-exclusive=user	-x	N/A
memory	-mem	-M	N/A
network	-network	-network	N/A
nodecount	-nodes	-nnodes	-nodecount
qos	-qos	N/A	N/A
queue	-partition	-q	-queue
tasks-per-core	-ntasks-per-core	N/A	N/A
tasks-per-node	-ntasks-per-node	N/A	N/A
tasks-per-socket	-ntasks-per-socket	N/A	N/A
timelimit	-time	-W	-time

```
version: "1.0"
buildspecs:
  sleep:
    type: script
    executor: slurm.normal
    description: sleep 2 seconds
    tags: [tutorials]
    batch:
      nodecount: "1"
      cpucount: "1"
      timelimit: "5"
      memory: "5MB"
      exclusive: true
```



```
#!/bin/bash
#SBATCH --nodes=1
#SBATCH --ntasks=1
#SBATCH --time=5
#SBATCH --mem=5MB
#SBATCH --exclusive=user
source /home1/06908/sms1990/buildtest/var/executors/slurm.normal/before_script.sh
SLEEP_TIME=2
sleep $SLEEP_TIME
```

```
vars:
  SLEEP_TIME: 2
run: sleep $SLEEP_TIME
```

Cray Burst Buffer and Data Warp Support



- Cray systems, we can access burst buffers using **BB** and **DW** property.
- In this example we create a persistent burst buffer named **databuffer** of size 10GB with striped access.

Output File

```
/var/opt/cray/dws/mounts/batch/databuffer_35693664_stripped_scratch
total 5.0G
-rw-rw---- 1 sidDIq90 sidDIq90 5.0G Oct 29 13:06 random.txt
```

Error File

```
5+0 records in
5+0 records out
5368709120 bytes (5.4 GB, 5.0 GiB) copied, 90.6671 s, 59.2 MB/s
```

```
$ scontrol show burst | grep databuffer
```

```
Name=databuffer CreateTime=2020-10-29T13:06:21 Pool=wlm_pool Size=20624MiB State=allocated UserID=sidDIq90(92503)
```

```
#!/bin/bash
#SBATCH -C knl
#SBATCH --nodes=1
#SBATCH --time=5
#SBATCH --ntasks=1
#SBATCH --job-name=create_burst_buffer
#SBATCH --output=create_burst_buffer.out
#SBATCH --error=create_burst_buffer.err
#BB create_persistent name=databuffer capacity=10GB access_mode=striped type=scratch
#DW persistentdw name=databuffer
source /global/u1/s/sidDIq90/buildtest/var/executors/slurm.debug/before_script.sh
cd $DW_PERSISTENT_STRIPED_databuffer
pwd
dd if=/dev/urandom of=random.txt bs=1G count=5 iflag=fullblock
ls -lh $DW_PERSISTENT_STRIPED_databuffer/

source /global/u1/s/sidDIq90/buildtest/var/executors/slurm.debug/after_script.sh
```

buildspecs:

```
create_burst_buffer:
  type: script
  executor: slurm.debug
  batch:
    nodecount: "1"
    timelimit: "5"
    cpucount: "1"
  sbatch: ["-C knl"]
  description: Create a burst buffer
  tags: [jobs]
```

```
BB:
  - create_persistent name=databuffer capacity=10GB access_mode=striped type=scratch
DW:
  - persistentdw name=databuffer
```

```
run: |
  cd $DW_PERSISTENT_STRIPED_databuffer
  pwd
  dd if=/dev/urandom of=random.txt bs=1G count=5 iflags=fullblock
  ls -lh $DW_PERSISTENT_STRIPED_databuffer/
```

Compiler Selection and Compiler Defaults



- This test will be built using gcc@10.2.0 and gcc@9.3.0
- Compilers are defined in buildtest configuration, one can retrieve compilers using **buildtest config compilers**

```
version: "1.0"
buildspecs:
  vecadd_gnu:
    type: compiler
    description: Vector Addition example with GNU compiler
    tags: [tutorials, compile]
    executor: local.bash
    source: src/vecAdd.c
    compilers:
      name: ["^(gcc)"]
      default:
        gcc:
          cflags: -fopenacc
          ldflags: -lm
```

```
$ buildtest config compilers -l
builtin_gcc
gcc@10.2.0
gcc@9.3.0
```

Compiler Schema

Source File

Start of Compiler Block

Select Compilers based on Regular Expression

Default Section for compilers organized by compiler groups

Default Section for gcc compilers

Set cflags

Set ldflags

Override Compiler Default



- Compiler defaults can be overridden via **config** section. This is organized by named compilers defined in buildtest setting.
- Buildtest will ignore compiler in **config** if it's not picked up in regular expression.
- In this example **builtin_gcc** will use default cflags: -O1 while **gcc@9.3.0** will use -O2 and **gcc@10.2.0** will use -O3

```
version: "1.0"
buildspecs:
  hello_c:
    type: compiler
    description: "Hello World C Compilation"
    executor: local.bash
    tags: [tutorials, compile]
    source: "src/hello.c"
    compilers:
      name: ["^(builtin_gcc|gcc)"]
      default:
        gcc:
          cflags: -O1
      config:
        gcc@9.3.0:
          cflags: -O2
        gcc@10.2.0:
          cflags: -O3
```


Multi Compiler Test



- This OpenMP reduction example is built with all gcc, intel and cray modules.
- OpenMP support for gcc, intel and cray differ slightly this is defined in compiler group.
- The default **all** defines configuration inherited by all compiler groups, in this case all tests sets environment OMP_NUM_THREADS to 4.
- Properties in **all** can be overridden at compiler group or named compiler.

```

version: "1.0"
buildspecs:
  reduction:
    type: compiler
    executor: local.bash
    source: src/reduction.c
    description: OpenMP reduction example using gcc, intel and cray compiler
    tags: [openmp]
    compilers:
      name: ["^(gcc|intel|PrgEnv-cray)"]
    default:
      all:
        env:
          OMP_NUM_THREADS: 4
    gcc:
      cflags: -fopenmp
    intel:
      cflags: -qopenmp
    cray:
      cflags: -h omp
  
```

```

-----
| Stage: Building Test |
-----
  
```

name	id	type	executor	tags	compiler	testpath
reduction	4eb31800	compiler	local.bash	['openmp']	gcc/6.1.0	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/72/stage/generate.sh
reduction	514a32a1	compiler	local.bash	['openmp']	gcc/7.3.0	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/73/stage/generate.sh
reduction	9bb7a57c	compiler	local.bash	['openmp']	gcc/8.1.0	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/74/stage/generate.sh
reduction	91e61ba6	compiler	local.bash	['openmp']	gcc/8.2.0	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/75/stage/generate.sh
reduction	f6a854e	compiler	local.bash	['openmp']	gcc/8.3.0	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/76/stage/generate.sh
reduction	29490f3a	compiler	local.bash	['openmp']	gcc/9.3.0	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/77/stage/generate.sh
reduction	5e58elcf	compiler	local.bash	['openmp']	gcc/10.1.0	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/78/stage/generate.sh
reduction	a4e696d3	compiler	local.bash	['openmp']	gcc/6.3.0	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/79/stage/generate.sh
reduction	c571b53e	compiler	local.bash	['openmp']	gcc/8.1.1-openacc-gcc-8-branch-20190215	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/80/stage/generate.sh
reduction	b7c8a893	compiler	local.bash	['openmp']	PrgEnv-cray/6.0.5	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/81/stage/generate.sh
reduction	67f94327	compiler	local.bash	['openmp']	PrgEnv-cray/6.0.7	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/82/stage/generate.sh
reduction	16713092	compiler	local.bash	['openmp']	PrgEnv-cray/6.0.9	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/83/stage/generate.sh
reduction	f5982111	compiler	local.bash	['openmp']	intel/19.0.3.199	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/84/stage/generate.sh
reduction	c2b22eff	compiler	local.bash	['openmp']	intel/19.1.2.254	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/85/stage/generate.sh
reduction	e3f6faa4	compiler	local.bash	['openmp']	intel/16.0.3.210	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/86/stage/generate.sh
reduction	495a3883	compiler	local.bash	['openmp']	intel/17.0.1.132	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/87/stage/generate.sh
reduction	0aeelfee	compiler	local.bash	['openmp']	intel/17.0.2.174	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/88/stage/generate.sh
reduction	853d3ff4	compiler	local.bash	['openmp']	intel/18.0.1.163	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/89/stage/generate.sh
reduction	0e66bc4a	compiler	local.bash	['openmp']	intel/18.0.3.222	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/90/stage/generate.sh
reduction	69826793	compiler	local.bash	['openmp']	intel/19.0.0.117	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/91/stage/generate.sh
reduction	f67d8953	compiler	local.bash	['openmp']	intel/19.0.8.324	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/92/stage/generate.sh
reduction	e12ac611	compiler	local.bash	['openmp']	intel/19.1.0.166	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/93/stage/generate.sh
reduction	fc8386f4	compiler	local.bash	['openmp']	intel/19.1.1.217	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/94/stage/generate.sh
reduction	80e39fa5	compiler	local.bash	['openmp']	intel/19.1.2.275	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/95/stage/generate.sh
reduction	b9181f22	compiler	local.bash	['openmp']	intel/19.1.3.304	/global/ul/s/siddig90/buildtest/var/tests/local.bash/reduction/reduction/96/stage/generate.sh

Filter and Format buildspec cache



- We can filter and format buildspec cache using `--filter` and `--format` option.
- The filter option expects a list of key=value pair separated by comma.
- To see list of all filter and format fields we can use `--helpfilter` and `--helpformat` option

```
$ buildtest buildspec find --helpfilter
```

Field	Description	Type
executor	Filter by executor name	STRING
tags	Filter by tag name	STRING
tvoc	Filter by schema tvoc	STRING

```
$ buildtest buildspec find --helpformat
```

Field	Description
name	Format by test name
tags	Format by tag name
type	Format by schema type
executor	Format by executor type
description	Format by description
file	Format by file

```
$ buildtest buildspec find --filter tags=fail
```

Name	Type	Executor	Tags	Description
exit1_fail	script	local.sh	['tutorials', 'fail']	exit 1 by default is FAIL
returncode_mismatch	script	local.sh	['tutorials', 'fail']	exit 2 failed since it failed to match returncode 1

```
((buildtest) bash-3.2$ buildtest buildspec find --filter tags=fail --format name,tags
```

name	tags
exit1_fail	['tutorials', 'fail']
returncode_list_mismatch	['tutorials', 'fail']

```
$ buildtest buildspec find --filter tags=tutorials,executor=local.sh,type=script
```

Name	Type	Executor	Tags	Description
_bin_sh_shell	script	local.sh	['tutorials']	/bin/sh shell example
sh_shell	script	local.sh	['tutorials']	sh shell example
shell_options	script	local.sh	['tutorials']	shell options
exit1_fail	script	local.sh	['tutorials', 'fail']	exit 1 by default is FAIL
exit1_pass	script	local.sh	['tutorials', 'pass']	report exit 1 as PASS
returncode_mismatch	script	local.sh	['tutorials', 'fail']	exit 2 failed since it failed to match returncode 1

Multi key filter is evaluated as logical AND.

Query Test Reports with Filter and Format Examples



- We provide access to test reports through CLI. The reports are stored in JSON file for post-processing.
- The `buildtest report` will display all test results which can be queried with filter and format options.
- The `--filter` option are passed as `key=value` pair
- Multiple filter arguments can be delimited by comma separator and buildtest will treat multiple filter argument as a logical `AND` operation
- The `--format` option alter the columns in the report tables.

```
$ buildtest report --filter state=FAIL,executor=local.sh --format=name,id,state,executor
```

name	id	state	executor
exit1_fail	bff47f17	FAIL	local.sh
exit1_fail	527880f9	FAIL	local.sh
exit1_fail	dce0c689	FAIL	local.sh
exit1_fail	4acbbb41	FAIL	local.sh
exit1_fail	d551071e	FAIL	local.sh
exit1_fail	1b7337d4	FAIL	local.sh
returncode_list_mismatch	30a6c390	FAIL	local.sh
returncode_list_mismatch	3c781f83	FAIL	local.sh
returncode_list_mismatch	701c3lab	FAIL	local.sh
returncode_list_mismatch	6222b488	FAIL	local.sh
returncode_list_mismatch	c5d00af1	FAIL	local.sh
returncode_list_mismatch	dfc4ad0f	FAIL	local.sh

```
$ buildtest report --filter name=exit1_pass --format=name,id,returncode,state
```

name	id	returncode	state
exit1_pass	b25ede10	1	PASS
exit1_pass	13c3cde8	1	PASS
exit1_pass	725f66de	1	PASS
exit1_pass	c4d22774	1	PASS

```
$ buildtest report --filter returncode=2 --format=name,id,returncode
```

name	id	returncode
returncode_list_mismatch	30a6c390	2
returncode_list_mismatch	3c781f83	2
returncode_list_mismatch	701c3lab	2
returncode_list_mismatch	6222b488	2
returncode_list_mismatch	c5d00af1	2
returncode_list_mismatch	dfc4ad0f	2



Cori Test Suite



Category	Description
System	Filesystem, mountpoint check, timezone, ping gpfs nodes, /etc/profile.d/ scripts, os release, ulimits, time test
Filesystem	gpfs, lustre, cvmfs, filesystem benchmarks
Network	Ping nodes (login, dtn, gerty), ssh test on login nodes, nslookup, ssh host authentication, nameservers
Tools	iris, sqs, jobstats, myquota
Slurm	sinfo, scontrol, sacctmgr, squeue, ping slurm controller, partitions, esslurm
Jobs	Hostname to all QOS, submit to esslurm, timeout, exit1, OOM, create burstbuffer, stage-in to burst buffer, fail jobs on time-limit/max nodes by queues
Apps	OpenACC, OpenMP, MPI, bupc, upc, Spack, darshan, gpuquery, MKL, STREAM, Serial Hello, shifter pull image, shifter job, E4S Testsuite, Lmodule

Cori Test Suite: <https://github.com/buildtesters/buildtest-cori>

SSH, Ping and Uptime Test

```
version: "1.0"
buildspecs:
  login_nodes:
    executor: local.bash
    description: Confirm all Cori Login Nodes are accessible via ping
    tags: ["system", "network"]
    type: script
    run: |
      ping -c 1 -W 20 cori01
      ping -c 1 -W 20 cori02
      ping -c 1 -W 20 cori03
      ping -c 1 -W 20 cori04
      ping -c 1 -W 20 cori05
      ping -c 1 -W 20 cori06
      ping -c 1 -W 20 cori07
      ping -c 1 -W 20 cori08
      ping -c 1 -W 20 cori09
      ping -c 1 -W 20 cori10
      ping -c 1 -W 20 cori11
      ping -c 1 -W 20 cori12

  data_transfer_nodes:
    executor: local.bash
    description: Confirm all Cori Data Transfer Nodes are accessible via ping
    type: script
    tags: ["system", "network"]
    run: |
      ping -c 1 -W 20 dtn01
      ping -c 1 -W 20 dtn02
      ping -c 1 -W 20 dtn03
      ping -c 1 -W 20 dtn04
      ping -c 1 -W 20 dtn05
      ping -c 1 -W 20 dtn06

  uptime_login_nodes:
    executor: local.bash
    description: Run uptime across all login nodes
    tags: ["system"]
    type: script
    run: |
      pdsh -w cori[01-12] uptime

  uptime_data_transfer_nodes:
    executor: local.bash
    description: Run uptime across all data transfer nodes
    tags: ["system"]
    type: script
    run: |
      pdsh -w dtn[01-06] uptime
```

```
version: "1.0"
buildspecs:
  ssh_login_nodes:
    type: script
    executor: local.bash
    tags: [system, network]
    description: "test ssh connection to login nodes"
    run: |
      ssh -q cori01 hostname
      ssh -q cori02 hostname
      ssh -q cori03 hostname
      ssh -q cori04 hostname
      ssh -q cori05 hostname
      ssh -q cori06 hostname
      ssh -q cori07 hostname
      ssh -q cori08 hostname
      ssh -q cori09 hostname
      ssh -q cori10 hostname
      ssh -q cori11 hostname
      ssh -q cori12 hostname

  ssh_data_transfer_nodes:
    type: script
    executor: local.bash
    tags: [system, network]
    description: "test ssh connection to data transfer nodes"
    run: |
      ssh -q dtn01 hostname
      ssh -q dtn02 hostname
      ssh -q dtn03 hostname
      ssh -q dtn04 hostname
      ssh -q dtn05 hostname
      ssh -q dtn06 hostname

  ssh_gerty:
    type: script
    executor: local.bash
    description: "test ssh connection to gerty"
    tags: [system, network]
    run: ssh -q gerty01 hostname
```



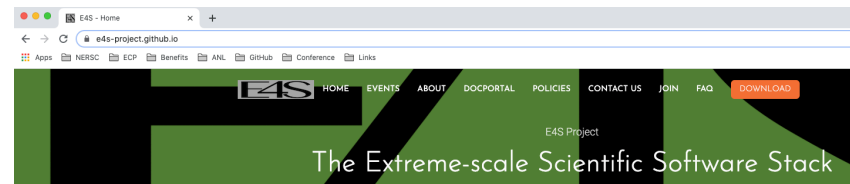

E4S TestSuite on Cori



E4S Test Suite



- [Extreme-scale Scientific Software Stack \(E4S\)](#) is a collection of spack packages built and tested on several platforms. E4S is deployed as spack manifest (spack.yaml), containers, and buildcache.
- The [E4S Test Suite](#) is a collection of tests to validate E4S stack and increase test coverage for deployed stack.
- The main script `test-all.sh` can be run as standalone program which will test everything or you can specify an argument to a directory of tests to run. In example below we run the `qthreads` test on Cori.



What is E4S?

The Extreme-scale Scientific Software Stack (E4S) is a community effort to provide open source software packages for developing, deploying and running scientific applications on high-performance computing (HPC) platforms. E4S provides from-source builds and containers of a [broad collection of HPC software packages](#).

```
git clone https://github.com/E4S-Project/testsuite.git
cd testsuite
source /global/common/software/spackcp/luke-wyatt-testing/spack/share/spack/setup-env.sh
source setup.sh
./test-all.sh ./validation_tests/qthreads
```

```
siddiq90@cori02:~/sw/testsuite> ./test-all.sh ./validation_tests/qthreads
===
./validation_tests/qthreads
Cleaning /global/homes/s/siddiq90/sw/testsuite/validation_tests/qthreads
Compiling /global/homes/s/siddiq90/sw/testsuite/validation_tests/qthreads
Running /global/homes/s/siddiq90/sw/testsuite/validation_tests/qthreads
Success
```


Cori E4S Testing Strategy



- We have deployed E4S 20.10 release for Cori with up to 135 installed specs see <https://docs.nersc.gov/applications/e4s/> for more details
- We can leverage upstream E4S testsuite (<https://github.com/E4S-Project/testsuite>) to validate the e4s stack since it provides majority of the tests.
- E4S tests are integrated into Cori testsuite at <https://github.com/buildtesters/buildtest-cori/tree/master/e4s> and run using buildtest via gitlab pipeline.
- Next release of E4S on Cori will utilize **spack test** to run tests. However, will want to develop site specific tests that utilize batch queue system.
- We can run all e4s tests using the **e4s** tags

Custom Executor for e4s



- We have a custom executor **slurm.e4s** to run e4s stack through slurm scheduler.
- The **before_script** that is sourced for all tests that utilize executor **slurm.e4s** executor.

```
e4s:
  description: E4S runner
  cluster: cori
  max_pend_time: 20000
  options:
  - -q regular
  - -C knl
  - -t 10
  - -n 4
  before_script: |
    source /global/common/software/spackecp/e4s-20.10/spack/share/spack/setup-env.sh
    cd $SCRATCH/testsuite
    source setup.sh
```

```
version: "1.0"
buildspecs:
  e4s_adios2:
    type: script
    executor: slurm.e4s
    description: Run adios2 test from E4S Testsuite
    tags: [e4s]
    run: $SCRATCH/testsuite/test-all.sh $SCRATCH/testsuite/validation_tests/adios2
    status:
      regex:
        stream: stderr
        exp: "Success"
```

Cori E4S 20.10 Pipeline



```
1 variables:
2 SCHEDULER_PARAMETERS: *-C haswell -M escori -q xfer -NI -t 12:00:00"
3 SPACK_REPOSITORY: https://github.com/spack/spack.git
4 COMMIT_SHA: "e1e0bbb4cbella3f0d7e58466f8a86071ee553b7"
```

```
5
6 stages:
7 - generate
8 - build
9 - deploy
10 - post-test
```

```
11
12 remove_buildcache:
13 stage: generate
14 tags: [cori]
15 only:
16 variables:
17 - $REMOVE_BUILD_CACHE == "True"
18 script:
19 rm -rf /global/common/software/spackcp/mirrors/e4s-2020-10/
```

Remove buildcache

```
20
21
22 generate-spack-pipeline:
23 stage: generate
24 tags: [cori]
25 only:
26 variables:
27 - $SPACK_BUILD_E4S == "True"
28 changes:
29 - spack.yamll
30 before_script:
31 - pwd
32 - git clone ${SPACK_REPOSITORY}
33 - cd spack
34 - git reset ${COMMIT_SHA} --hard
35 - git log --oneline -1
36 - . share/spack/setup-env.sh
37 - echo $SPACK_ROOT
38 - cd $CI_PROJECT_DIR
39 script:
40 - hostname
41 - echo $SPACK_ROOT $SPACK_REPOSITORY
42 - cd $CI_PROJECT_DIR
43 - rm -rf $HOME/.spack
44 - spack compiler find
45 - spack compiler list
46 - spack env activate .
47 - spack env st
48 - export SPACK_GNUPHOMES=$HOME/.gnupg
49 - spack gpg list
50 - spack concretize -f 2>&1
51 - spack ci generate --dependencies --optimize --output-file ${CI_PROJECT_DIR}/jobs_scratch_dir/pipeline.yml
52 after_script:
53 - echo $SPACK_ROOT
54 - rm -rf $SPACK_ROOT
55 artifacts:
56 paths:
57 - jobs_scratch_dir/pipeline.yml
```

Generate Pipeline via spack ci

```
58
59
60 build-e4s:
61 stage: build
62 only:
63 variables:
64 - $SPACK_BUILD_E4S == "True"
65 changes:
66 - "spack.yamll"
67 trigger:
68 include:
69 - artifact: "jobs_scratch_dir/pipeline.yml"
70 job: generate-spack-pipeline
71 strategy: depend
```

Build E4S stack

```
72
73
74 deploy-e4s:
75 stage: deploy
76 tags: [cori]
77 only:
78 variables:
79 - $DEPLOY_STACK == "True"
80 changes:
81 - "prod/spack.yamll"
82 script:
83 - cd /global/common/software/spackcp/e4s-20.10
84 - rm -rf spack
85 - git clone ${SPACK_REPOSITORY}
86 - cd spack
87 - git reset ${COMMIT_SHA} --hard
88 - export SPACK_GNUPHOMES=$HOME/.gnupg
89 - . share/spack/setup-env.sh
90 - cd $CI_PROJECT_DIR/prod
91 - spack env create e4s-2010 spack.yamll
92 - spack env activate e4s-2010
93 - spack env st
94 - spack buildcache update-index -d /global/common/software/spackcp/mirrors/e4s-2020-10
95 - spack buildcache list -L
96 - spack install --cache-only
97 #= spack buildcache list -L | awk '{print $1}' | tail -n +2 | while read line; do spack install --cache-only $line; done
98 - spack module tcl refresh --delete-tree -y
99 - spack find
```

Deploy Stack

```
100
101 post-test-e4s:
102 stage: post-test
103 tags: [cori]
104 only:
105 variables:
106 - $POST_TEST == "True"
107 script:
108 - git clone --depth 1 --branch v0.9.1 https://github.com/buildtesters/buildtest
109 - cd buildtest && git log --pretty=oneline -1 && cd $CI_PROJECT_DIR
110 - git clone --depth 1 https://github.com/buildtesters/buildtest-cori
111 - module load python
112 - source buildtest/setup.sh
113 - buildtest --version
114 - cp buildtest-cori/.buildtest/config.yml $HOME/.buildtest/config.yml
115 - buildtest buildspec find --root $CI_PROJECT_DIR/buildtest-cori
116 - buildtest buildspec find --filter tags=e4s
117 - buildtest build --tags e4s
118 - buildtest report --filter tags=e4s --format name,id,tags,executor,startTime,endTime,runTime,state,returnCode,command,buildSpec
```

Run Post Tests

Build all test with e4s tags

2020 Summary of Updates



- Introduce JSON Schema for validating buildspecs and buildtest configuration
- We publish JSON Schema, schema examples, and schema docs on GitHub pages at <https://buildtesters.github.io/buildtest/>
- Remove buildtest module features into Lmodule project - <https://github.com/buildtesters/lmodule>
- Move regression tests from Travis to Github workflow
- Add batch queue support for Slurm, LSF and Cobalt
- Move github organization from <https://github.com/HPC-buildtest/buildtest/> to <https://github.com/buildtesters/buildtest/>
- Add gitlab CI checks to run regression test on Cori

Conclusion



- Buildtest is a testing framework to enable HPC sites to write acceptance tests. Users need basic understanding of YAML in order to write buildspecs
- Buildtest is **not** a testsuite, facilities will need to develop tests applicable for their system. There are up to 100+ tests in Cori testsuite: <https://github.com/buildtesters/buildtest-cori> to help other facilities to get started.
- For additional help please join Slack (self-invite): <https://hpcbuildtest.herokuapp.com/> or post issue at <https://github.com/buildtesters/buildtest/issues>
- References:
 - Buildtest Docs: <https://buildtest.readthedocs.io/en/latest/index.html>
 - Schema Docs: <https://buildtesters.github.io/buildtest/>
 - GitHub: <https://github.com/buildtesters/buildtest>
 - Installing buildtest: https://buildtest.readthedocs.io/en/latest/installing_buildtest.html
 - Getting Started: https://buildtest.readthedocs.io/en/latest/getting_started.html
 - Writing Buildspecs: https://buildtest.readthedocs.io/en/devel/writing_buildspecs.html
 - References: <https://buildtest.readthedocs.io/en/latest/references.html>
 - Slack Channel: <http://hpcbuildtest.slack.com/>
 - API: <https://buildtest.readthedocs.io/en/latest/api/index.html>



Thank You