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# A New Algorithm for Minimum Cost Linking

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## Abstract

This paper considers a special case of the link distance where both point sets lie on the real line and the cost of matching two points is the distance between them in the  $L_1$  metric. An  $O(n^2)$  algorithm for this problem is presented, improving the previous best known complexity of  $O(n^3)$ .

## 1 Introduction

Given two finite point sets  $S$  and  $T$ , let  $n = |S| + |T|$ . A linking between  $S$  and  $T$  is a matching,  $L$ , between the sets where all elements of  $S$  and  $T$  are matched to at least one element of the other set. The link distance between the two sets is defined as the minimum-cost linking according to some distance function.

This distance measure was originally proposed in 1997 by Eiter and Mannila [5] in the context of measuring the relationship between theories expressed in a logical language. Eiter and Mannila show that the problem can be solved in  $O(n^3)$  time via a reduction to the computation of minimum-weight perfect matching in a suitable bipartite graph.

The link distance can also be expressed as the minimum-weight bipartite edge cover problem. For a weighted bipartite graph  $G = (S \cup T, w, E)$ , the edge cover problem asks a subset,  $E^1$ , of edges such that each vertex is the endpoint of at least one edge. The minimum-weight edge cover problem finds the set  $E^1$  of minimum weight. This problem may be solved in  $O(n^3)$  time using the Hungarian method [8].

Let  $D = (V, E)$  be a directed graph, and let  $V$  be partitioned into two disjoint sets, the source vertices  $S$  and the target vertices  $T$ . A bibranching in  $D$  with respect to  $S$  is a set of edges  $B$  in  $E$  such that:

- For each  $v$  in  $S$ ,  $B$  contains a directed path from  $v$  to a vertex in  $T$ , and
- For each  $v$  in  $T$ ,  $B$  contains a directed path from a vertex in  $S$  to  $v$ .

For the special case when  $D$  is a bipartite graph with color classes  $S$  and  $T$ , and all the edges in  $D$  are directed from  $S$  to  $T$ , the bibranching is a bipartite edge cover.

In this note we address the special case where both point sets lie on the real line and the distance is measured with the  $L_1$  metric. This version of the problem has applications to sequence comparison in bioinformatics as well as measuring music similarity in music information retrieval.

**Lemma 1.1.** Let  $S$  and  $T$  be two sets of points, and  $L$  a minimum-cost linking between them. For  $s \neq s^1$  if  $(s, t) \in L$ , and  $(s^1, t) \in L$  then the distance from  $s$  to  $t$  is not more than the distance from  $s$  to any other element of  $T$ .

Proof. Assume that for some minimum-cost linking  $L$  the above property does not hold. This implies that there is some  $s$  where  $(s, t) \in L$  such that  $\delta(s, t) > \delta(s, t^1)$  for some  $t^1 \in T$ , and there is  $s^1 \neq s$  where  $(s^1, t) \in L$ .

Consider  $L^* \neq L$  only in that  $s$  is linked to  $t_0$  instead of  $t$ . Then the cost of  $L^*$  is less than the cost of  $L$ , which contradicts the assumption that  $L$  is a minimum-cost linking.

**Lemma 1.2.** Let  $S$  and  $T$  be two sets of points and  $L$  be a minimum-cost linking between them. Then, for any relation  $(s; t) \in L$ , either  $s$  or  $t$  has degree 1.

Proof. Assume that there exists a minimum-cost linking  $L$  for which the Lemma does not hold. This implies that for some  $s; t$  where  $(s; t) \in L$  there exist  $s^1; t^1$  where the relations  $(s; t^1)$  and  $(s^1; t)$  are also in  $L$ . But then we can construct a new linking  $L^* \neq L$  only in the exclusion of  $(s; t)$ .  $L^1$  is also a linking since all elements are linked to at least one element of the other set; yet the cost of  $L^*$  is less than cost of  $L$ , a contradiction.

Eiter and Mannin proceed by constructing a bipartite graph in which the matching is performed. The key concept is the creation of dummy nodes to handle the case when an element,  $x$ , of either set is linked to an element of the other set which has degree more than one, and hence, by Lemma 1.1 is  $x$ 's nearest neighbor in that set. From Lemma 1.2 we know that any such  $x$  must have degree one. Therefore we need only create one copy for each element of  $S \cup T$  with the weight of an edge between an element and its dummy node equal to the distance between that element and its nearest neighbor.

The desired bipartite graph consists of two complete sub graphs; one representing the elements of  $S$  and  $T$  with weights equal to the distances between the elements; the other a complete zero-weight dummy subgraph.

An element in the dummy subgraph is connected to its corresponding element in the first subgraph with a weight equal to the distance to that element's nearest neighbor.

For sets  $S$  and  $T$  create a graph  $G = (A \cup B, E, w)$  in the following manner. For each  $s \in S$  create an  $a \in A$ , and for each  $t \in T$  create a  $b \in B$ . For each edge,  $e = (a_i, b_j)$ ,  $w(e) = \delta(s_i, t_j)$ . Next, create a zero weight copy of the graph  $G^1 = (A^1 \cup B^1, E^1, w^1)$ .

From these two graphs we construct a graph  $G^{11} = G \cup G^1$  and contains additional edges from  $a_i$  to  $a_i'$  and  $b_j$  to  $b_j'$  with weight equal to the minimum distance from  $s_i$  to an element of  $T$  and from  $t_j$  to an element of  $S$ , respectively.

**Illustration 1:**

A graph corresponding to  $S = \{2,6,7,8\}$ ,  $T = \{1,3,7\}$ . The minimum-weight perfect matching is given in bold.

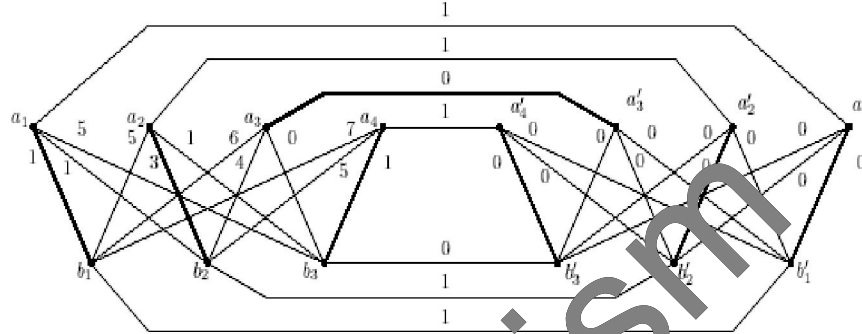


Figure 1:

**Lemma 1.3.**  $w(M) = c(L)$

Proof. From a minimum-cost linking  $L$ , for every linking  $(s_i, t_j) \in L$  we perform one of three actions. If both  $s_i$  and  $t_j$  have not yet been matched, then we add the edges  $(a_i, b_j)$  and  $(a_i', b_j')$  to  $M$ . Otherwise, if  $s_i$  is already matched, we add  $(b_j, b_j')$  to the matching. Finally, if  $t_j$  is already matched, we add  $(a_i, a_i')$  to the matching. Note that Lemma 2.2 cannot already have matched both  $s_i$  and  $t_j$ , since each element  $s_i$  or  $t_j$  is linked in  $L$  the corresponding nodes in  $G^{11}$  must be matched.

Therefore  $M$  is a matching. Furthermore, the weight of matching  $M^*$  is equal to the cost of  $L$  because for the cost of each individual linking  $(s_i; t_j)$  there is a corresponding matching in  $M^*$  of equal weight. This follows from the definition of the weight function and Lemma 1.1. Thus  $w(M^*) = c(L)$  establishing that  $w(M) \leq c(L)$ .

From a minimum-weight matching  $M$  we construct a linking  $L^*$ . For every matching  $m \in M$  if  $m = (a_i, b_j)$  we add  $(s_i, t_j)$  to  $L$ . Otherwise, if  $m = (a_i, a_i')$  then we add a link between  $s_i$  and  $t \in T$  where  $t$  minimizes  $\delta(s_i; t)$ . Likewise for  $m = (b_j, b_j')$  we add a link between  $b_j$  and an  $s \in S$  that minimizes  $\delta(s, b_j)$ .

This must be a linking since each element in  $S$  and  $T$  is represented by some  $a_i$  or  $b_j$ , which must occur in some matching. The weight of  $M$  is less than the cost of  $L$  because the cost of each link created is equal to the corresponding match by virtue of the manner in which the weight function is defined. We conclude that  $c(L) \leq w(M)$ . Thus,  $w(M) = c(L)$

Letting  $n$  equal to  $|S|$ , Eiter and Mannila note that this reduction yields an  $O(n^3)$  time algorithm since the construction of the bipartite graph takes  $O(n^2)$  time, and finding a perfect matching in a complete bipartite graph takes  $O(n^3)$  time.

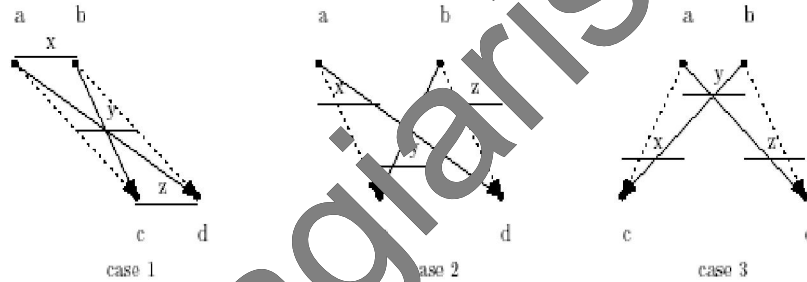
## 2 The Proposed $O(n^2)$ Algorithm

For two sets of points on the real line we can improve upon the previous  $O(n^3)$  algorithm by using the following simple Lemma, sometimes called the quadrangle Inequality [1].

**Lemma 2.1.** Let  $S$  and  $T$  be sets of points on the line. Also, let a distance function  $\delta(s, t) = |s-t|$ . Then for  $a, b \in S$  where  $a < b$ , and  $c, d \in T$  where

$$c < d, \delta(a, c) + \delta(b, d) \leq \delta(a, d) + \delta(b, c) \quad (1)$$

Proof. Consider the following diagrams in Figure 2.



Here, the dotted lines represent the smaller distance.

Case 1 :  $a$  and  $b$  are both less than  $c$  or, symmetrically, greater than  $d$

Let  $x = |a-b|$ ;  $y = |b-c|$  and  $z = |c-d|$ . Then we have

$$\delta(a, c) + \delta(b, d) = x + 2y + z = \delta(a, d) + \delta(b, c).$$

Case 2 : Either  $a$  or  $b$ , but not both, are in between  $c$  and  $d$

Let  $x = |a-c|$ ;  $y = |c-b|$  and  $z = |b-d|$ . Then,

$$\delta(a, c) + \delta(b, d) = x + z \leq x + 2y + z = \delta(a, d) + \delta(b, c).$$

Case 3 : Both  $a$  and  $b$  are in between  $c$  and  $d$

Let  $x = |c-a|$ ;  $y = |a-b|$  and  $z = |b-d|$ . Then,

$$\delta(a, c) + \delta(b, d) = x + z \leq x + 2y + z = \delta(a, d) + \delta(b, c)$$

**Corollary 2.2.** Let  $S$  and  $T$  be sets of points on the real line. Then there exists a minimum-cost linking  $L^*: S \rightarrow T$  such that for all  $s_i < s_j$ ,  $L^*(s_i) \leq L^*(s_j)$ .

This observation implies that in a minimum-cost linking, if we know that  $(s_i, t_j) \in L$ , then one of  $(s_i, t_{j+1})$ ,  $(s_{i+1}, t_j)$ , or  $(s_{i+1}, t_{j+1})$  must also be in  $L$ . Using this information it is not hard to reduce the problem to finding the shortest path through a weighted directed acyclic graph. The construction of this graph differs from the previous directed acyclic graph in that it is expanded to allow multiple linkings not only from elements of  $S$  to elements of  $T$ , but also from elements of  $T$  to elements of  $S$ .

Let  $S$  and  $T$  be sets of integers on the interval  $(0;X)$ . Let  $s_i$  denote the  $i^{\text{th}}$  element of  $S$ . We construct a directed acyclic graph  $G$  in the following way.

For all pairs of elements  $s_i, t_j$  where  $s_i \in S$  and  $t_j \in T$  construct a vertex  $v_{i,j}$ . From each vertex  $v_{i,j}$  add an edge to  $v_{i,j+1}$ ,  $v_{i+1,j}$ ,  $v_{i+1,j+1}$  with weights  $|t_i - s_{j+1}|$ ,  $|t_{i+1} - s_j|$ ,  $|t_{i+1} - s_{j+1}|$ , respectively, provided that each vertex exists. Finally create a vertex labeled 'start' and insert an edge to  $v_{1,1}$  with weight  $|s_1 - t_1|$ .

**Illustration 2:**

A directed acyclic graph corresponding to the sets  $S = \{2, 6, 7, 8\}$ ,  $T = \{1, 3, 7\}$ . The bold edges indicate the minimum-weight path through the graph.

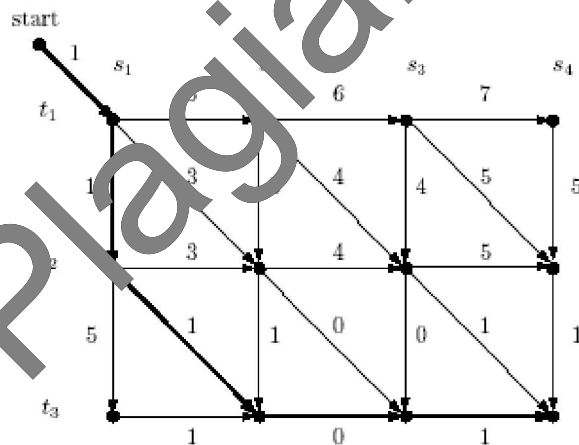


Figure 3:

**Lemma 2.3.**  $w(P) = c(L)$

Proof. Consider a minimum-cost linking  $L$  on  $S$  and  $T$ . Then we can create a path  $P^1$  from 'start' to  $v_{|T|, |S|}$  in  $G$  in the following way.

First, the edge from 'start' to  $v_{1,1}$  is inserted. Next, for each  $(t_i, s_j) \in L$  we know that one and only one of  $(t_i, s_{j+1})$ ,  $(t_{i+1}, s_j)$ ,  $(t_{i+1}, s_{j+1})$  is also in  $L$ . Therefore we add an edge from  $v_{i,j}$  to whichever of the three that is in  $P^1$ . Since such an edge must exist in the graph, the path is connected.

Note that there is a one-to-one correspondence between edges and links, and by construction, each edge has the same weight, as it's corresponding link. Therefore we conclude that  $w(P^1) = c(L)$  and therefore,  $w(P) \leq c(L)$ .

From a minimum-weight path  $P$  from 'start' to  $v_{|S|, |T|}$  in  $G$ , we create a linking,  $L^1$ , on the corresponding strings  $S$  and  $T$ . For any vertex  $v_{i,j}$  through which  $P$  passes, add  $(s_i, t_j)$  to  $L$ .

This is a valid linking because there exist no paths in the graph that do not touch all rows and columns, and thus each node in  $SUT$  is included in some linking in  $L^1$ . Since the weight of each edge used is equal to the cost of the corresponding linking we conclude that  $w(P) = c(L^1)$ , which yields  $w(P) \geq c(L)$ .

Thus the desired result is  $w(P) = c(L)$ .

As for the complexity of this method, let  $|S| = n$  and  $|T| = m$ . In the construction  $|V| = O(n * m)$ , and since there are at most three edges per node,  $|E| = O(|V|)$ . Thus the construction takes  $O(|V|) = O(n * m)$  time. The algorithm for finding the shortest path between two elements in a directed acyclic graph takes time  $O(|V| + |E|)$  which in this case is  $O(|V|) = O(n * m)$  time [3]. Thus the total time complexity of the method is  $O(n * m) = O(n^2)$ .

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